

# Machine Learning for Computational Linguistics

A refresher on linear algebra

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## Frequently asked questions

- ▶ The course is worth 9 ECTS.
- ▶ Term project/paper deadline will extend to semester break, but you should start working on your projects during during the semester.
- ▶ Please check the course web page (<http://coltekin.net/cagri/courses/ml/>) for reading material, slides, and assignments.

## A few example (supervised) machine learning tasks

Input	Output
Email messages	spam or not
Product reviews	positive/neutral/negative
Books/blog posts/tweets	age of the author
Images of digits	the digit
Images of scenes	objects/people in the image
Music (audio) files	genre of the music
People/companies	credit risk/reliability
Sentences	syntactic representation
Questions	answers

# A few example (supervised) machine learning tasks

Input				Output
$x_1$	$x_2$	$x_3$	...	$y$
30	0	0.10	...	18
60	1	1.20	...	45
20	1	-1.20	...	65
90	0	0.00	...	23
...	...	...	...	...

# A few example (supervised) machine learning tasks

Input				Output
$x_1$	$x_2$	$x_3$	...	$y$
30	0	0.10	...	N
60	1	1.20	...	P
20	1	-1.20	...	N
90	0	0.00	...	P
...	...	...	...	...

# Machine learning as function approximation

- ▶ We assume that data we observe is generated by an unknown functions

$$y = f(x_1, x_2, x_3, \dots)$$

- ▶ During training we want to estimate the function  $f$
- ▶ Once we have an estimate of  $f$ ,  $\hat{f}$ , we use it to predict  $y$ , given an input

$$\hat{y} = \hat{f}(x_1, x_2, x_3, \dots)$$

## How do we approximate $f$ ?

- ▶ We assume that  $f$  comes from a class of functions  $F$ . For example,

$$F(x) = w_1x_1 + w_2x_2 + w_3x_3 + \dots$$

where  $w_1, w_2, w_3$  are **parameters**

- ▶ The approximation, or learning, is finding an optimum set of weights

# Linear algebra

Linear algebra is the field of mathematics that studies vectors and matrices.

- ▶ A vector is an ordered sequence of numbers

$$\mathbf{v} = (6, 17)$$

- ▶ A matrix is a rectangular arrangement of numbers

$$\mathbf{A} = \begin{bmatrix} 2 & 1 \\ 1 & 4 \end{bmatrix}$$

- ▶ Most common application of linear algebra includes solving a set of linear equations

$$\begin{aligned} 2x_1 + x_2 &= 6 \\ x_1 + 4x_2 &= 17 \end{aligned}$$



## Why study linear algebra?

Remember our input matrix:

Input				Output
$x_1$	$x_2$	$x_3$	...	$y$
30	0	0.10	...	18
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...	...	...	...	...

## Why study linear algebra?

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...	...	...	...	...

You should now be seeing vectors and matrices here.

## Why study linear algebra?

In machine learning,

- ▶ We typically represent input, output, parameters as vectors or matrices.
- ▶ Some insights from linear algebra is helpful in understanding ML methods
- ▶ It makes notation concise and manageable
- ▶ In programming, many machine learning libraries make use of vector and matrices explicitly
- ▶ 'Vectorized' operations may run much faster on GPUs

## Vectors: some notation

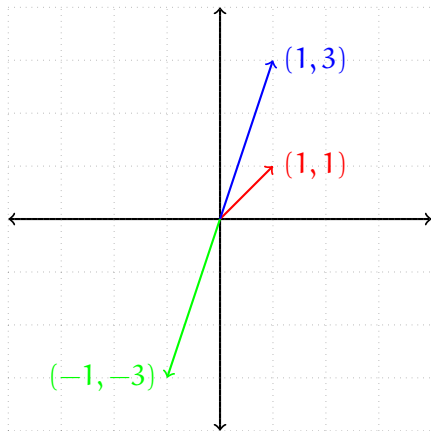
- ▶ Typical notation for vectors include

$$\mathbf{v} = \vec{v} = (v_1, v_2, v_3) = \langle v_1, v_2, v_3 \rangle = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

- ▶ A vector of  $n$  real numbers  $\mathbf{v} = (v_1, v_2, \dots, v_n)$  is said to be in **vector space**  $\mathbb{R}^n$  ( $\mathbf{v} \in \mathbb{R}^n$ ).

# Geometric interpretation of vectors

- ▶ Vectors are objects with a magnitude and a direction
- ▶ Geometrically, they are represented by arrows from the origin



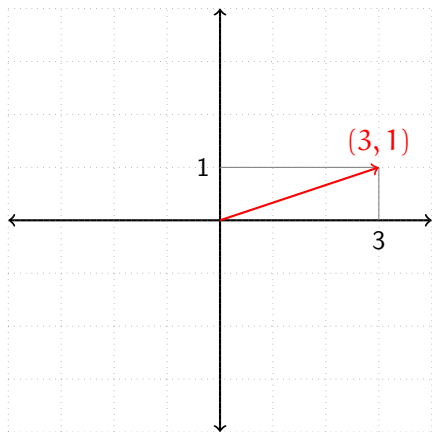
## Vector norms

- ▶ Euclidian norm, or L2 (or  $L_2$ ) norm is the most commonly used norm For  $\mathbf{v} = (v_1, v_2)$ ,

$$\|\mathbf{v}\|_2 = \sqrt{v_1^2 + v_2^2}$$

$$\|(3, 1)\|_2 = \sqrt{3^2 + 1^2} = 3.16$$

L2 norm is often written without a subscript:  $\|\mathbf{v}\|$



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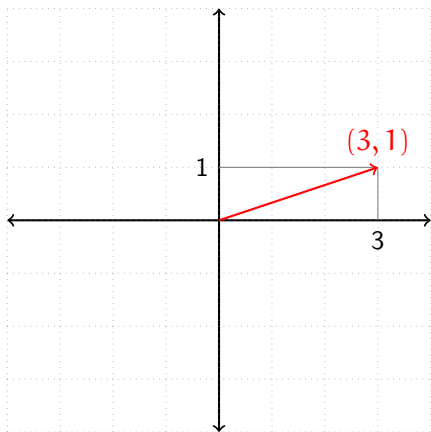
$$\|(3, 1)\|_2 = \sqrt{3^2 + 1^2} = 3.16$$

L2 norm is often written without a subscript:  $\|\mathbf{v}\|$

- ▶ Another norm often used in machine learning is L1 norm

$$\|\mathbf{v}\|_1 = |v_1| + |v_2|$$

$$\|(3, 1)\|_1 = |3| + |1| = 4$$

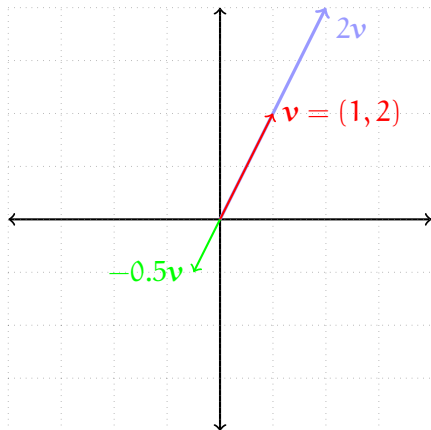


# Multiplying a vector with a scalar

- ▶ For a vector  $\mathbf{v} = (v_1, v_2)$  and a scalar  $\alpha$ ,

$$\alpha \mathbf{v} = (\alpha v_1, \alpha v_2)$$

- ▶ multiplying with a scalar 'scales' the vector





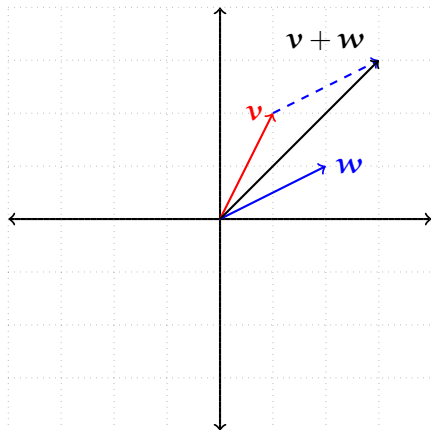
# Vector addition and subtraction

- ▶ For vectors  $\mathbf{v} = (v_1, v_2)$  and  $\mathbf{w} = (w_1, w_2)$  and

$$\mathbf{v} + \mathbf{w} = (v_1 + w_1, v_2 + w_2)$$

$$(1, 2) + (2, 1) = (3, 3)$$

- ▶  $\mathbf{v} - \mathbf{w} = \mathbf{v} + (-\mathbf{w})$



## Dot product

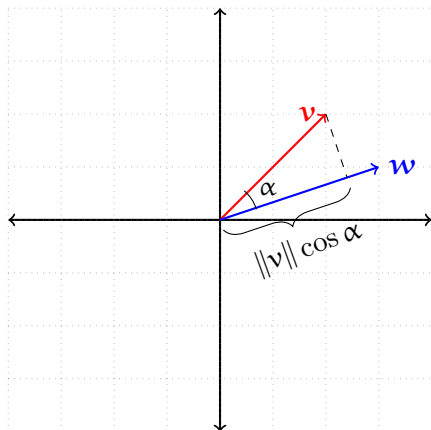
- ▶ For vectors  $\mathbf{w} = (w_1, w_2)$  and  $\mathbf{v} = (v_1, v_2)$ ,

$$\mathbf{w}\mathbf{v} = w_1v_1 + w_2v_2$$

or,

$$\mathbf{w}\mathbf{v} = \|\mathbf{w}\|\|\mathbf{v}\| \cos \alpha$$

- ▶ The dot product of orthogonal vectors is 0
- ▶  $\|\mathbf{w}\| = \mathbf{w}\mathbf{w}$
- ▶ Dot product is often used as a similarity measure between two vectors.



## Cosine similarity

- ▶ Cosine of the angle between two vectors

$$\cos \alpha = \frac{\mathbf{v}\mathbf{w}}{\|\mathbf{v}\|\|\mathbf{w}\|}$$

is often used as another similarity metric, called **cosine similarity**

- ▶ The cosine similarity related to dot product, but ignores the magnitudes of the vectors
- ▶ For unit vectors (vectors of length 1) cosine similarity is equal to dot product

# Matrices

$$\mathbf{A} = \begin{bmatrix} \mathbf{a}_{1,1} & \mathbf{a}_{1,2} & \mathbf{a}_{1,3} & \dots & \mathbf{a}_{1,n} \\ \mathbf{a}_{2,1} & \mathbf{a}_{2,2} & \mathbf{a}_{2,3} & \dots & \mathbf{a}_{2,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{a}_{m,1} & \mathbf{a}_{m,2} & \mathbf{a}_{m,3} & \dots & \mathbf{a}_{m,n} \end{bmatrix}$$

- ▶ We can think of matrices as collection of row or column vectors
- ▶ A matrix with  $n$  rows and  $m$  columns is in  $\mathbb{R}^{n \times m}$

## Transpose of a matrix

Transpose of a  $n \times m$  matrix is a  $m \times n$  matrix whose rows are the columns of the original matrix.

Transpose of a matrix  $\mathbf{A}$  is denoted with  $\mathbf{A}^T$ .

$$\text{If } \mathbf{A} = \begin{bmatrix} a & b \\ c & d \\ e & f \end{bmatrix}, \mathbf{A}^T = \begin{bmatrix} a & c & e \\ b & d & f \end{bmatrix}.$$

## Multiplying a matrix with a scalar

Similar to vectors, each element is multiplied by the scalar.

$$2 \begin{bmatrix} 2 & 1 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} 2 \times 2 & 2 \times 1 \\ 2 \times 1 & 2 \times 4 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 2 & 8 \end{bmatrix}$$

## Matrix addition and subtraction

Each element is added to (or subtracted from) the corresponding element

$$\begin{bmatrix} 2 & 1 \\ 1 & 4 \end{bmatrix} + \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 2 \\ 2 & 4 \end{bmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{11} = a_{11}b_{11} + a_{12}b_{21} + \dots + a_{1k}b_{k1}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$



# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{12} = a_{11}b_{12} + a_{12}b_{22} + \dots + a_{1k}b_{k2}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{1m} = a_{11}b_{1m} + a_{12}b_{2m} + \dots + a_{1k}b_{km}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{21} = a_{21}b_{11} + a_{22}b_{21} + \dots + a_{2k}b_{k1}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{22} = a_{21}b_{12} + a_{22}b_{22} + \dots + a_{2k}b_{k2}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{2m} = a_{21}b_{1m} + a_{22}b_{2m} + \dots + a_{2k}b_{km}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{n1} = a_{n1}b_{11} + a_{n2}b_{22} + \dots + a_{nk}b_{k1}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{n2} = a_{n1}b_{12} + a_{n2}b_{22} + \dots + a_{nk}b_{k2}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{nm} = a_{n1}b_{1m} + a_{n2}b_{2m} + \dots + a_{nk}b_{km}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$



# Matrix multiplication

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2k} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nk} \end{pmatrix} \times \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ b_{k1} & b_{k2} & \dots & b_{km} \end{pmatrix}$$

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \dots + a_{ik}b_{kj}$$

$$= \begin{pmatrix} c_{11} & c_{12} & \dots & c_{1m} \\ c_{21} & c_{22} & \dots & c_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nm} \end{pmatrix}$$

## Dot product as matrix multiplication

In machine learning literature, dot product of two vectors are often written as

$$\mathbf{w}^T \mathbf{v}$$

For example,  $\mathbf{w} = (2, 2)$  and  $\mathbf{v} = (2, -2)$ ,

$$\begin{bmatrix} 2 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ -2 \end{bmatrix} = 2 \times 2 + 2 \times -2 = 4 - 4 = 0$$

Although, this notation is somewhat sloppy, since the result of matrix multiplication is in fact not a scalar.

## Identity matrix

- ▶ A square matrix in which all the elements of the principal diagonal are ones and all other elements are zeros, is called **identity matrix** and often denoted **I**.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- ▶ Multiplying a matrix with the identity matrix does not change the original matrix.

$$\mathbf{IA} = \mathbf{A}$$

# Matrix multiplication as transformation

- ▶ Multiplying a vector with a matrix transforms the vector
- ▶ Some examples for transformation to/from  $\mathbb{R}^2$ 
  - ▶ Identity:  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
  - ▶ 90-degrees rotation:  $\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$
  - ▶ In general:  $\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$
  - ▶ Shear:  $\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$
  - ▶ Stretch along y-axis  $\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$

# Matrix-vector representation of a set of linear equations

Our earlier example set of linear equations

$$\begin{aligned} 2x_1 + x_2 &= 6 \\ x_1 + 4x_2 &= 17 \end{aligned}$$

can be written as:

$$\underbrace{\begin{bmatrix} 2 & 1 \\ 1 & 4 \end{bmatrix}}_W \underbrace{\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_x = \underbrace{\begin{bmatrix} 6 \\ 17 \end{bmatrix}}_b$$

One can solve the above equation using *Gaussian elimination* (we will not cover it today).

## Inverse of a matrix

Inverse of a square matrix  $\mathbf{W}$  is defined denoted  $\mathbf{W}^{-1}$ , and defined as

$$\mathbf{W}^{-1}\mathbf{W} = \mathbf{I}$$

The inverse can be used to solve equation in our previous example:

$$\mathbf{W}\mathbf{x} = \mathbf{b}$$

$$\mathbf{W}^{-1}\mathbf{W}\mathbf{x} = \mathbf{W}^{-1}\mathbf{b}$$

$$\mathbf{I}\mathbf{x} = \mathbf{W}^{-1}\mathbf{b}$$

$$\mathbf{x} = \mathbf{W}^{-1}\mathbf{b}$$

## Determinant of a matrix

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

The above formula generalizes to higher dimensional matrices through a recursive definition, but you are unlikely to calculate it by hand. Some properties:

- ▶ A matrix is invertible if it has a non-zero determinant
- ▶ A system of linear equations has a unique solution if the coefficient matrix has a non-zero determinant
- ▶ Geometric interpretation of determinant is the (signed) change in the volume of a unit (hyper)cube caused by transformation caused by the matrix

# Eigen values and eigen vectors of a matrix

An eigen vector of a matrix  $\mathbf{A}$  is such that

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{x}$$

where  $\lambda$  is a scalar called **eigenvalue**.

- ▶ Eigen values and eigen vectors have many applications from communication theory to quantum mechanics
- ▶ A better known example (and close to home) is Google's PageRank algorithm
- ▶ We will return to them while discussing PCA



## Summary & next week

- ▶ See bibliography at the end of the slides if you want a 'more complete' refresher/introduction
- ▶ Next week we will do a similar excursion to probability theory

## Further reading

A classic reference book in the field is Strang (2009). Shifrin and Adams (2011) and Farin and Hansford (2014) are textbooks with a more practical/graphical orientation. Cherney, Denton, and Waldron (2013) and Beezer (2014) are two textbooks that are freely available!



Beezer, Robert A. (2014). *A First Course in Linear Algebra*. version 3.40. Congruent Press. ISBN: 9780984417551.



Cherney, David, Tom Denton, and Andrew Waldron (2013). *Linear algebra*. math.ucdavis.edu. URL: <https://www.math.ucdavis.edu/~linear/>.



Farin, Gerald E. and Dianne Hansford (2014). *Practical linear algebra: a geometry toolbox*. Third edition. CRC Press. ISBN: 9781466579569,1466579560,978-1-4665-7958-3,1466579587,9781466579590,1466579595,9781482211283,1482211289.



Shifrin, Theodore and Malcolm R Adams (2011). *Linear Algebra. A Geometric Approach*. 2nd. W. H. Freeman. ISBN: 1429215216, 978-1429215213.



Strang, Gilbert (2009). *Introduction to Linear Algebra, Fourth Edition*. 4th ed. Wellesley Cambridge Press. ISBN: 9780980232714.